

# Music Kickball

Let's learn how to play!

# Teams

Each team will need:

- Note holder
- Pitcher
- Catcher
- 1st baseman
- 2nd baseman
- 3rd baseman
- Outfield players

# How to Play

One team will be on the field while the other is up to kick.

- The person up to kick must identify a pitch on the treble clef staff.
  - If they are right, the pitcher will roll the ball.
  - If they are wrong, it counts as a strike.
    - Three strikes and you are out.
    - Three outs means the end of your team's turn.
- Once the person up to kick successfully identifies the pitch and kicks the ball, they must run to first base.
  - If someone catches the ball that they've kicked in the air, they are out.
  - If they don't catch the ball, they need to retrieve the ball and pass it to first base before the runner gets there.
  - If you have the ball, you may also tag the runner to get them out.
- If a runner makes it to home plate, their team earns a point.
- The team with the most points at the end of seven innings (or the end of class, whichever comes first) wins!























